CPE 123 Meeting 1 Questions

1. Names
2. What roles are there/does everyone have?
3. Assign leader (if there isn’t one) who’s job is to stay in contact with me
4. Ill be going to meeting before milestones or as it seems necessary
   1. You guys can also schedule a meeting with me
      1. Need help with something tricky
      2. Feel like you guys are getting off track
5. Let me know if there’s a better email address there is to send stuff too
6. Meeting minutes:
   1. Names of whos present
   2. What got done since the last meeting
   3. What each member is going to do before the next meeting
7. Look over git and see if its something you want to use. if not figure out how you’re going to keep your code up to date
8. Find time to prioritize features – could be today
9. Any questions

Milestone 1:

Due Oct 15

Make note of what is Fun, Challenging, Innovative for game

Well developed background and story

What are the goals, how do I win?

Concept drawing of game

Prototype of game

Graded on:

• Organization/Clarity (3pts)

• Compelling Pitch

* Game Idea Pragmatism (1pts)
* – Story (3pts)
* – Game goals (2pts)

• Prototype (3pts)

I’m not going to be here the week of the 15th so if you want to meet with me to practice your presentation itll have to be the week before. I can look over slides though that week, just try to get them to me early.

Shoot to have prototype done by Tues 10/13 so you can work on the ppt together during class and during any of your meetings.

Should be able to break down ppt earlier than that week (who’s talking about what)